

Machine-aided guessing and gluing of unstable periodic orbits

Journal Club

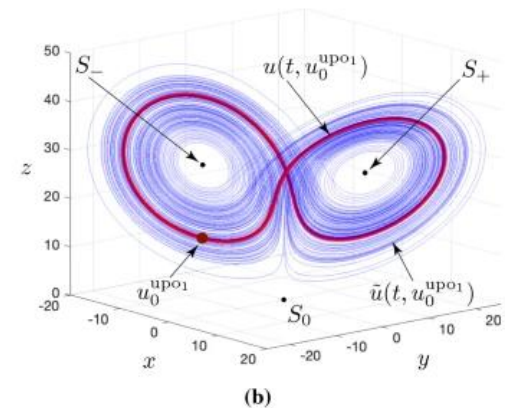
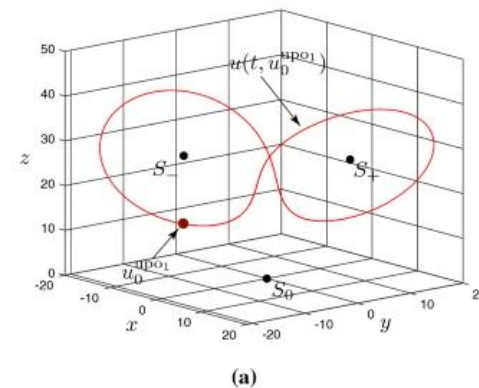
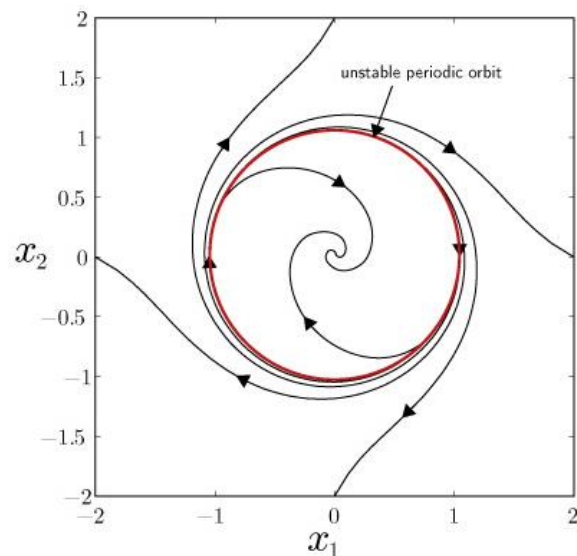
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Introduction

- This paper uses **Machin-aided method** to obtain initial guesses of Unstable Periodic Orbit (UPO) in the chaotic regime.
- It first uses **autoencoder** to decrease the dimension of chaotic regime to a **latent space** and then generate guesses.
- It also utilizes two **optimizers** to **converge the initial guesses** to true UPO with a machine precision.
- Besides those, it tries to **glue** gained UPOs in the latent space to form longer UPOs as well.

Introduction - UPO

- UPOs play an important role in supporting chaotic dynamics in many driven dissipative nonlinear systems.
- It is challenging to identify UPOs in high-dimensional chaotic systems.



Period-1 **UPO** $u^{\text{upo1}}(t)$ (red, period $\tau_1 = 1.5586$) stabilized using UDFC method, and pseudo-trajectory $\tilde{u}(t, u_0^{\text{upo1}})$ (blue, $t \in [0, 100]$) in system (1) with parameters $r = 28$, $\sigma = 10$, $b = 8/3$. (Color figure online)

Introduction – Finding UPO

- Usually in two steps:
- Define an adequate **guess** for an UPO
 - recurrency methods (find sub-trajectories in Direct Numerical Simulation (DNS) that almost close in on themselves)
- **Converge the guess** to a solution of the system
 - Newton algorithm (like gradient descent)
 - loop convergence algorithm
- Disadvantages: recurrency methods are **biased** towards the same few frequently visited UPOs (**short and less unstable** ones)
- Newton algorithm could encounter **exponential error amplification** when time-integrating a **chaotic** dynamical system.

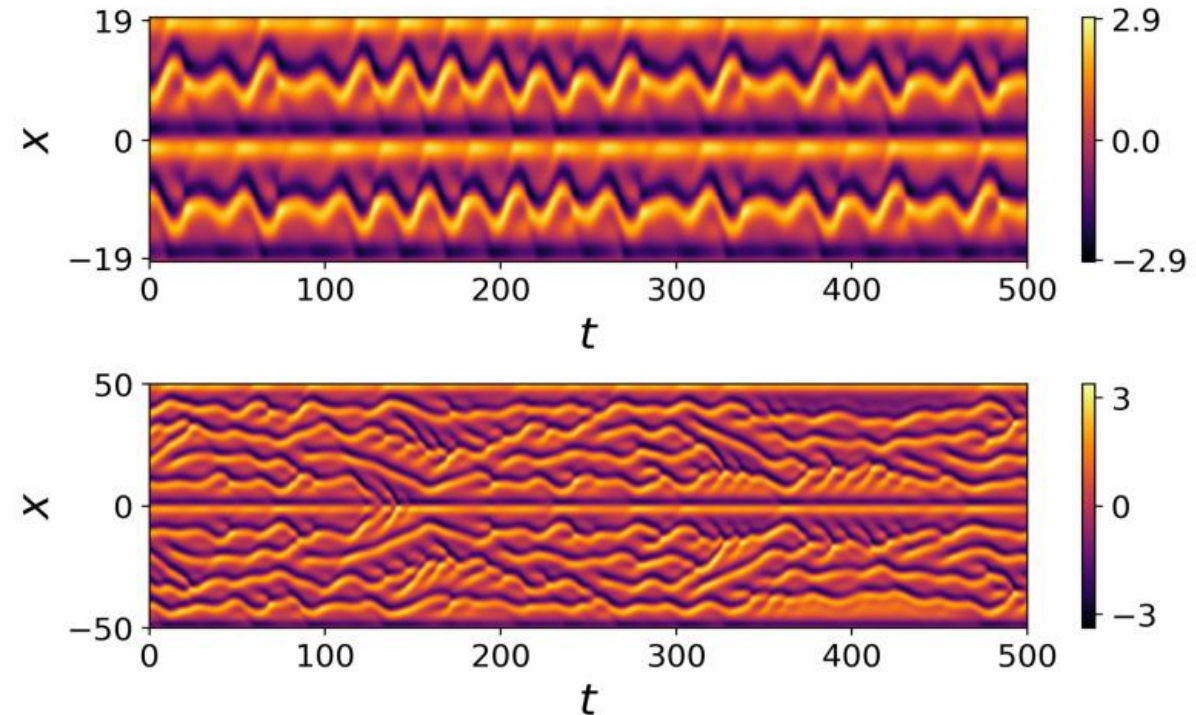
Method – New Way of Finding UPO

- 1. First obtain data from PDE simulation
- 2. Train an **autoencoder** with data given.
- 3. Do **dimensionality reduction** with trained autoencoder and find proper orthogonal decomposition (**POD**) modes in latent space.
- 4. Define loop guesses L :
$$L(s) = \bar{h} + \sum_{k=1}^K a_k(s) \xi_k$$
- 5. **Decode** the guesses back to original phase space.
- 6. Use **loop convergence (adjoint solver) + newton optimizer** to converge the guesses to true UPOs.

Method – PDE Model

$$u_t + uu_x + u_{xx} + u_{xxxx} = 0$$

- 1D Kuramoto-Sivashinsky equation (KSE) is used.
- The **spatial domain** is **L-periodic** and L determines the **nonlinear property**.
- L = 39: Low-dimensional Chaos
- L = 100: Hyperchaos



Method - Autoencoder

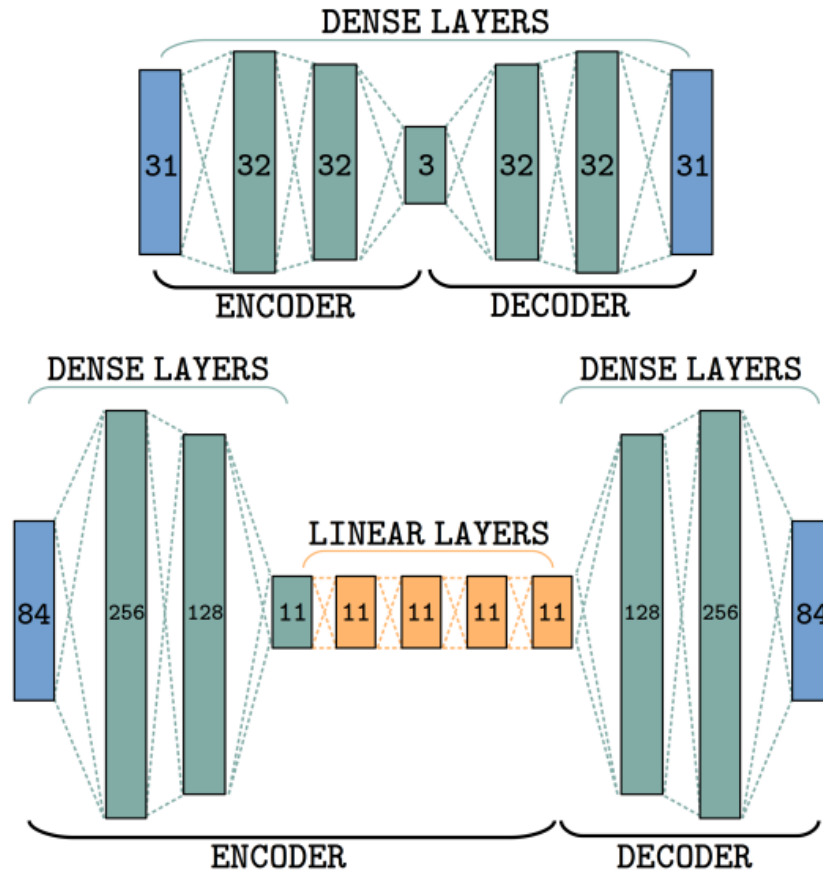


FIG. 2. Autoencoder architecture for $L = 39$ (top) and $L = 100$ (bottom, with linear layers for implicit rank minimization [44]). The number in each layer indicates the number of nodes. The dense layers use ReLU activation function.

All layers except the linear layers: $\text{ReLU}(x) = \max\{0, x\}$.

$$\mathcal{L} = \frac{1}{N} \sum_{n=1}^N \frac{\|\mathcal{D} \circ \mathcal{E}(\mathbf{y}_n) - \mathbf{y}_n\|^2}{\|\mathbf{y}_n\|^2 + \epsilon}$$

Method – Loop Guess

- Do proper orthogonal decomposition in latent space.
- Consider a long time-series stacked in a matrix U : $U \in \mathbb{R}^{p \times N}$
 - where p is total time step and N is dimension of latent space. $\{\mathbf{u}_i\}_{i=1}^p$, and $\mathbf{u}_i \in \mathbb{R}^N$.
- Make it zero-mean $\tilde{\mathbf{u}}_i = \mathbf{u}_i - \bar{\mathbf{u}}$,
- Get covariance matrix C $C = \frac{1}{p-1} \tilde{U}^T \tilde{U} \in \mathbb{R}^{N \times N}$
- And get eigenvectors (modes) $C \phi_k = \lambda_k \phi_k$
- Eigenvectors/modes Φ can be seen as **fluctuations around the mean flow**

Method – Loop Guess

- And then guesses of loops \mathbf{L} are generated as:

$$\mathbf{L}(\mathbf{x}, s) = \bar{\mathbf{u}} + \sum_{k=1}^N a_k(s, \{X_{m,k}\}) \phi_k(\mathbf{x})$$

- Where statistical properties (mean and covariance) are retained

$$\mathbb{E}_{X,s}[\mathbf{L}] = \bar{\mathbf{u}}$$

$$\text{cov}_{X,s}(\mathbf{L}) := \mathbf{C}^{(L)} = \mathbf{C}$$

- Some more details:

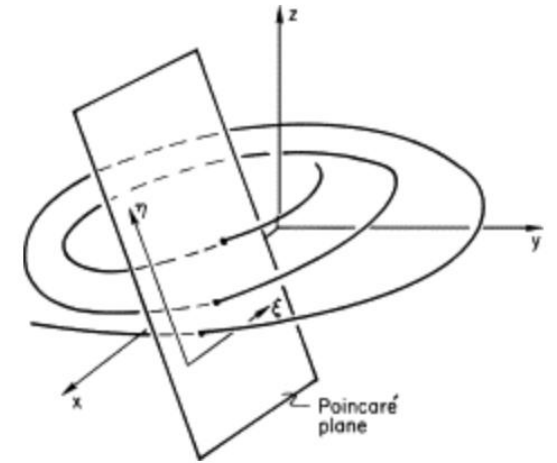
$$a_k(s, A_{:,k}, B_{:,k}) = \sum_{m=0}^M \alpha_m [A_{m,k} \cos(ms) - B_{m,k} \sin(ms)]$$

$$A_{:,k}, B_{:,k} \sim \mathcal{N}\left(0, \lambda_k \left(\sum_{m=0}^M \alpha_m^2\right)^{-1}\right)$$

Method – Loop Guess

- Here, larger m means **higher frequency** term, which will tend to generate longer guesses (extra ‘twists’ or ‘turns’)

$$L(\mathbf{x}, s) = \bar{\mathbf{u}} + \sum_{k=1}^N a_k(s, \{X_{m,k}\}) \phi_k(\mathbf{x})$$
$$a_k(s, A_{:,k}, B_{:,k}) = \sum_{m=0}^M \alpha_m [A_{m,k} \cos(ms) - B_{m,k} \sin(ms)]$$



- They verify that $M = p$, where p is the # of intersections in **Poincaré sections**.
- Basically, **larger M** (p) means **longer UPO guess**.

Method – Optimizer

- It uses adjoint solver + newton optimizer to converge the cost J.
- Dynamical system: $\mathbf{u}(t) = \mathbf{f}^t(\mathbf{u}_0) = \mathbf{u}_0 + \int_0^t \mathbf{F} dt'$
- Period T: $\mathbf{f}^T(\mathbf{u}) - \mathbf{u} = \mathbf{0}$

- Then by rescale: $\tilde{\mathbf{u}}(\mathbf{x}, s) := \mathbf{u}(\mathbf{x}, sT)$.
- And combine equations, we get residual vector \mathbf{r} : $\mathbf{r} = \mathbf{F}(\tilde{\mathbf{u}}) - \frac{1}{T} \frac{\partial \tilde{\mathbf{u}}}{\partial s}$
- And cost J: $J := \int_0^1 \int_{\mathcal{X}} \mathbf{r} \cdot \mathbf{r} \, d\mathbf{r} ds$

Method – Latent Gluing of UPOs

Glue point

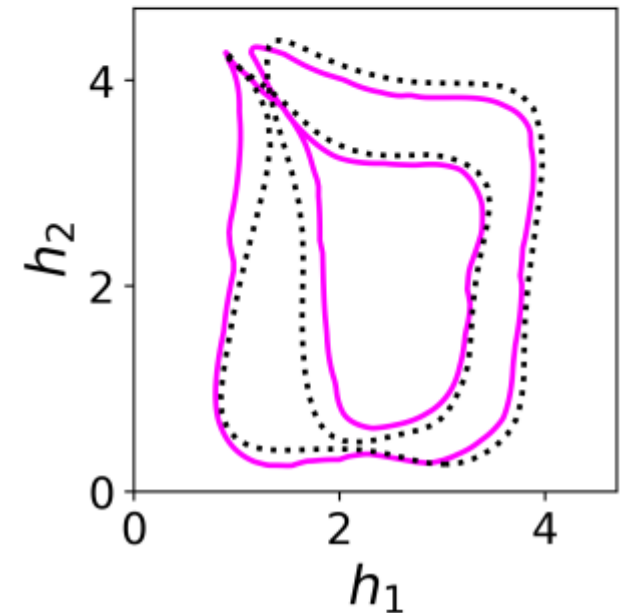
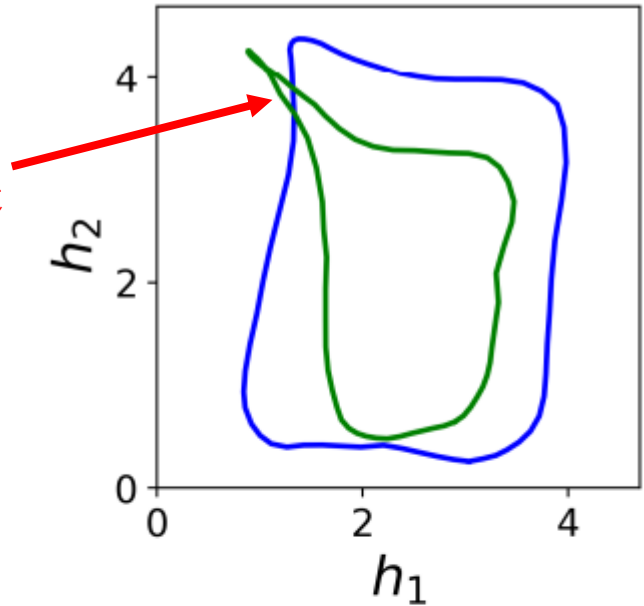
- It glues two orbits in latent space to **have a longer guess.**
- First find time steps I, J where two UPOs are closest

$$I, J = \arg \min_{i, j} \|\mathbf{L}_1^{(i)} - \mathbf{L}_2^{(j)}\|_2$$

- Then glue them:

$$G_0 = \begin{pmatrix} \mathbf{L}_1^{(1:I)} \\ \mathbf{L}_2^{((J+1):end)} \\ \mathbf{L}_2^{(1:J)} \\ \mathbf{L}_1^{((I+1):end)} \end{pmatrix}$$

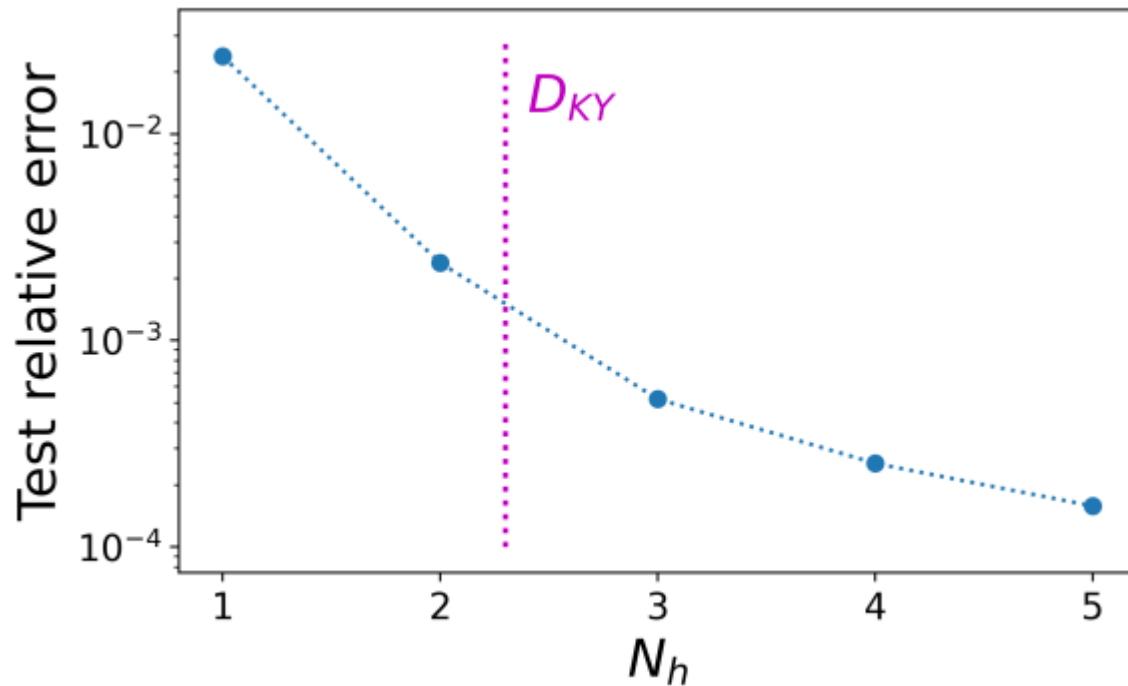
- Finally, to solve the discontinuity, they set **high frequency modes to zero** keep only the lowest 1/6 positive



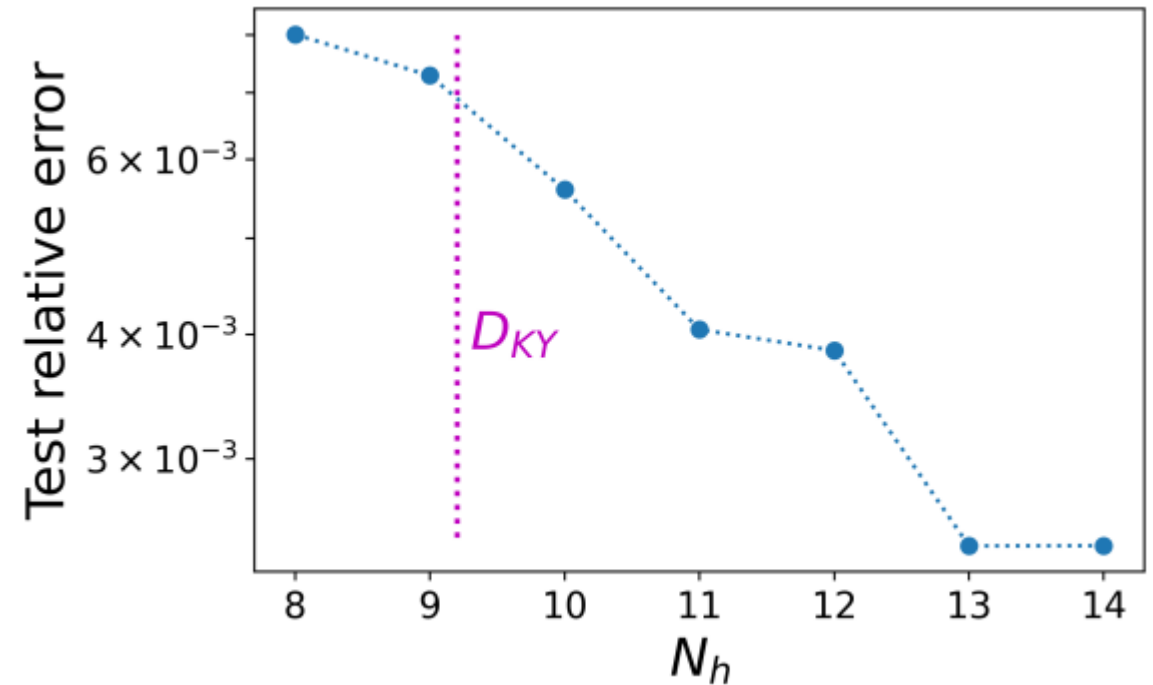
Result – Dimensionality Reduction ($N_x \rightarrow N_h$)

- D_{KY} is the dimension for **chaotic attractor**, the N_h should be larger than that to **retain nonlinear property** ($N_h > D_{KY}$)

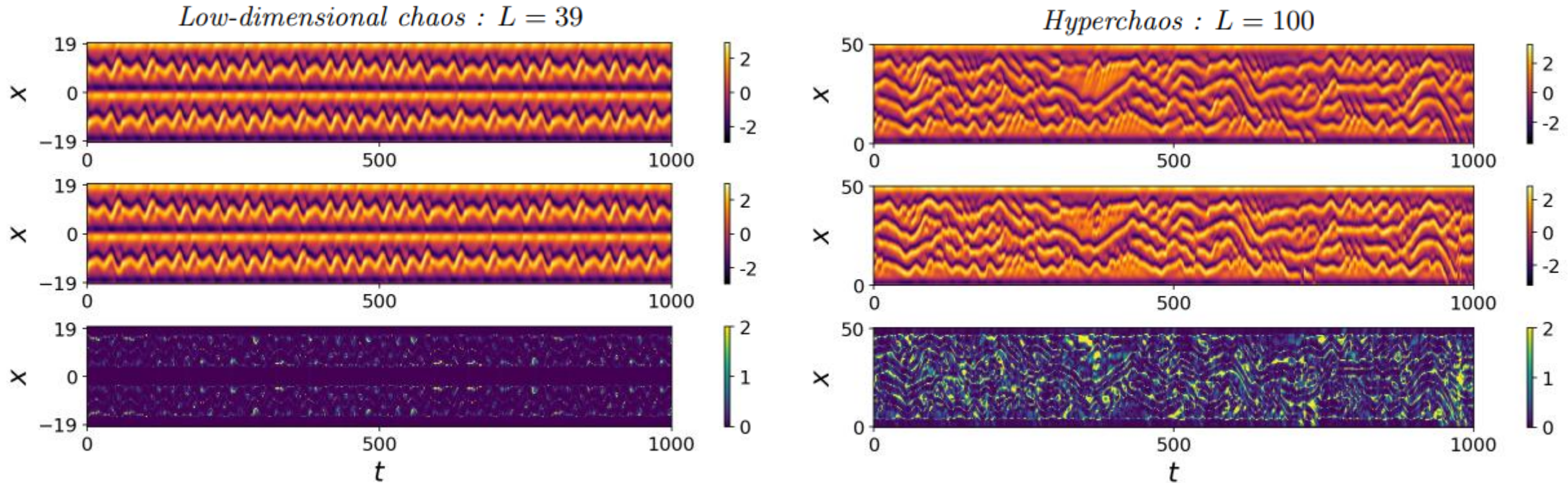
Low-dimensional chaos : $L = 39$



Hyperchaos : $L = 100$

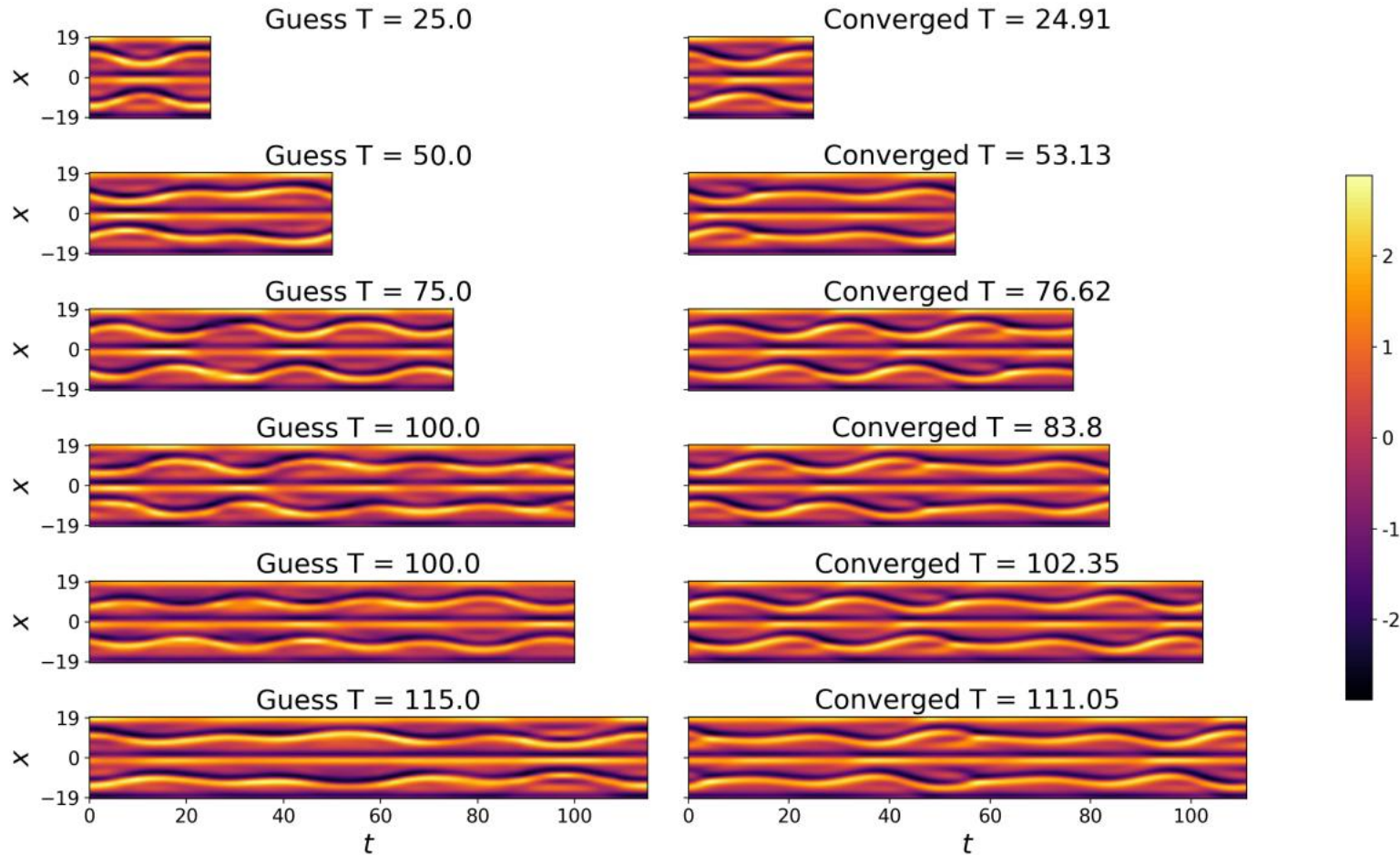


Result – Dimensionality Reduction

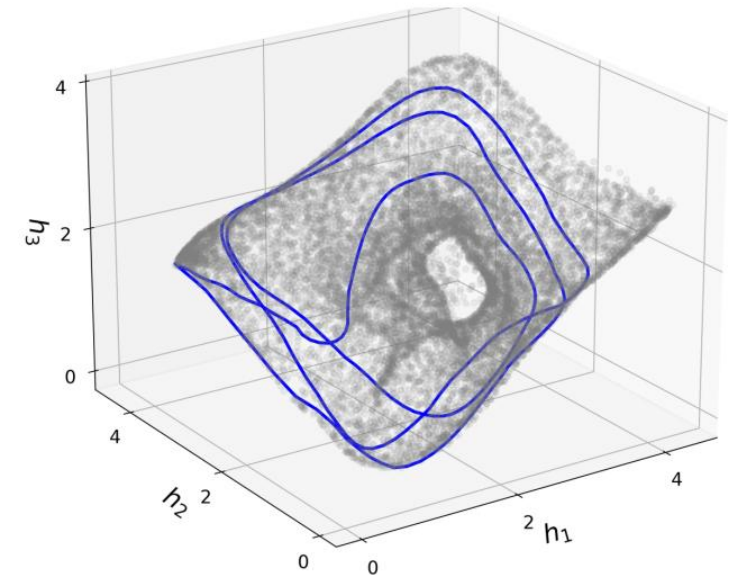


- Top: Original phase space
- Middle: Autoencoder output
- Bottom: Their difference

Result – Loops Guessing ($L = 39$)



Example of guesses and converged ones



Example of a UPO

Result – Loops Guessing ($L = 39$)

Type	Count	Percentage	p
24.91	35	17.5	1
25.37	104	52.0	1
<u>No convergence</u>	6	3.0	
Fixed points	55	27.5	

Gussed **period 25**

Type	Count	Percentage	p
24.91	35	7.0	1
25.37	20	4.0	1
50.37	78	15.6	2
52.04	91	18.2	2
53.13	157	31.4	2
57.23	1	0.2	2
No convergence	48	9.6	
Fixed points	70	14.0	

Gussed **period 50**

Type	Count	Percentage	p
24.91	15	2.1	1
25.37	4	0.6	1
50.37	3	0.4	2
52.04	2	0.3	2
53.13	3	0.4	2
57.23	23	3.3	2
57.63	20	2.9	2
75.28	35	5.0	3
75.72	18	2.6	3
75.94	16	2.3	3
76.62	40	5.7	3
76.85	30	4.3	3
76.95	38	5.4	3
77.37	16	2.3	3
85.54	1	0.1	3
No convergence	385	55.0	
Fixed points	51	7.3	

Gussed **period 75**

Optimizers get stuck in a local minimum, or require more time to converge

38%

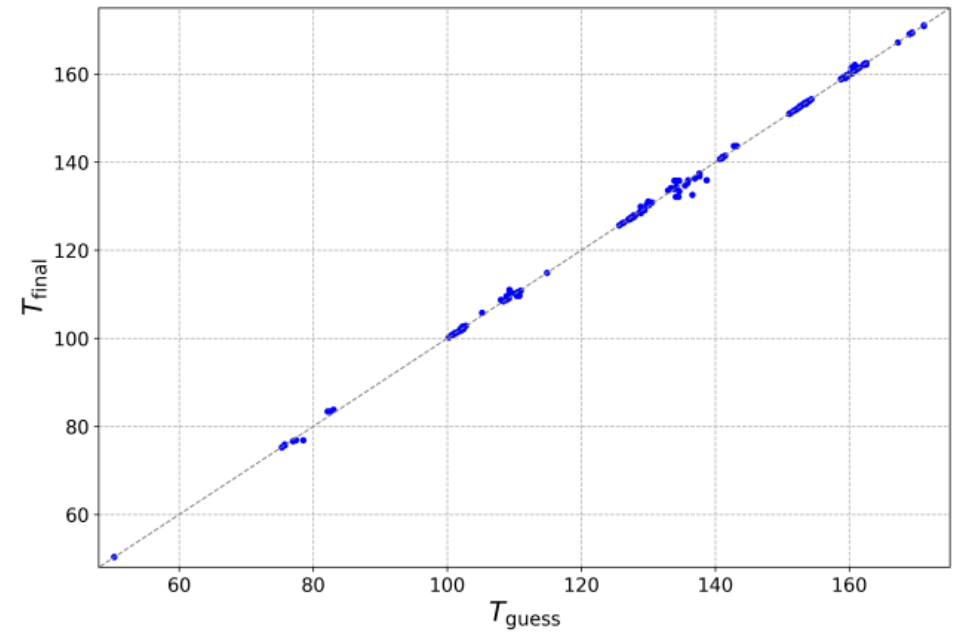
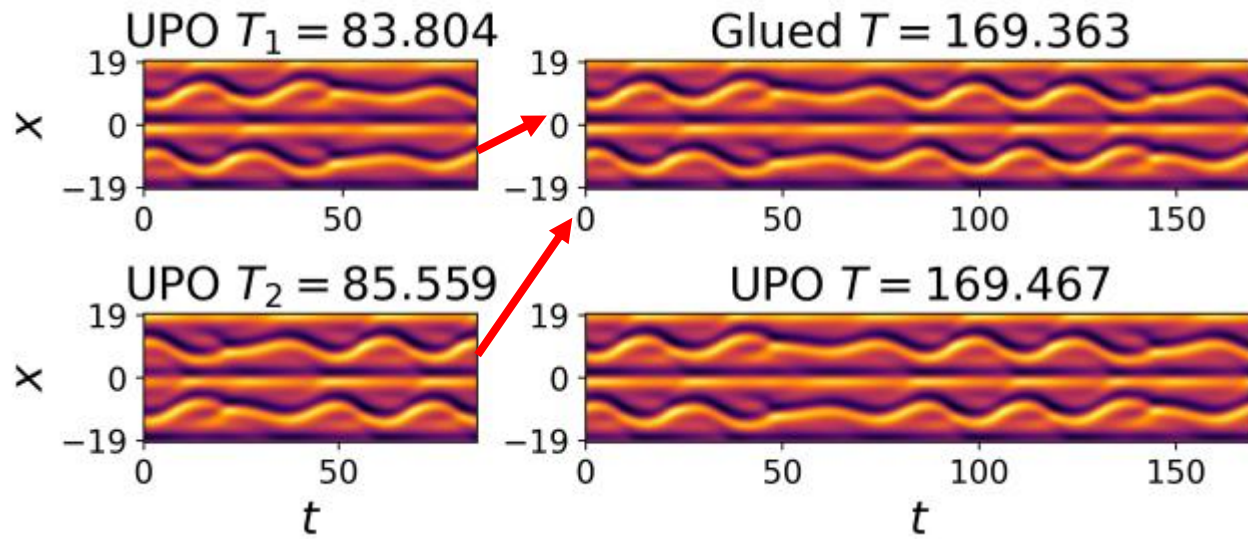
70%

76%

$p = 1$ reappear when the loop converges to a double periodic orbit

$p = 1$ reappear when the loop converges to a triple periodic orbit

Result – Loops Glue Guessing ($L = 39$)



$$T_{\text{guess}} = T_1 + T_2$$

Result – Loops Glue Guessing ($L = 39$)

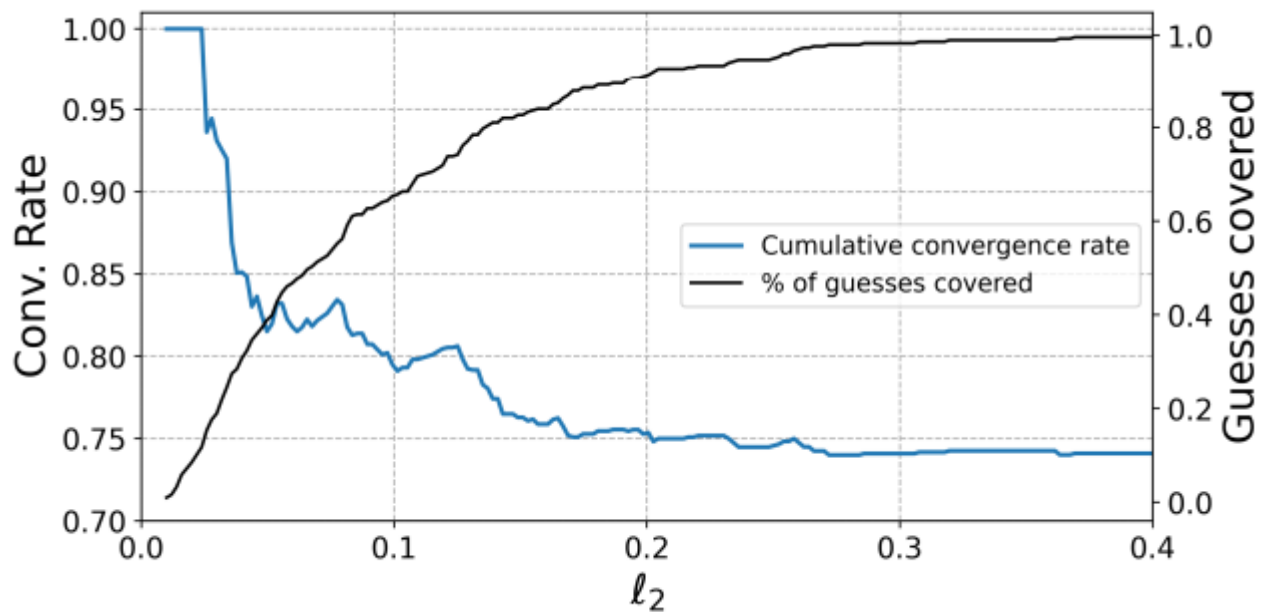
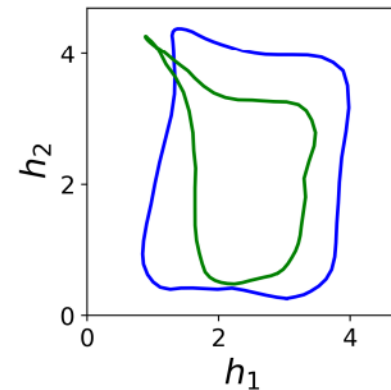


FIG. 12. Left axis: Cumulative convergence rate of glued guesses with distance of closest passage in the latent space less than l_2 (blue). Right axis: percentage of guesses with distance of closest passage in the latent space less than l_2 (black).

$$I, J = \arg \min_{i, j} \|\mathbf{L}_1^{(i)} - \mathbf{L}_2^{(j)}\|_2 \quad l_2 = \|\mathbf{L}_1^{(I)} - \mathbf{L}_2^{(J)}\|_2$$

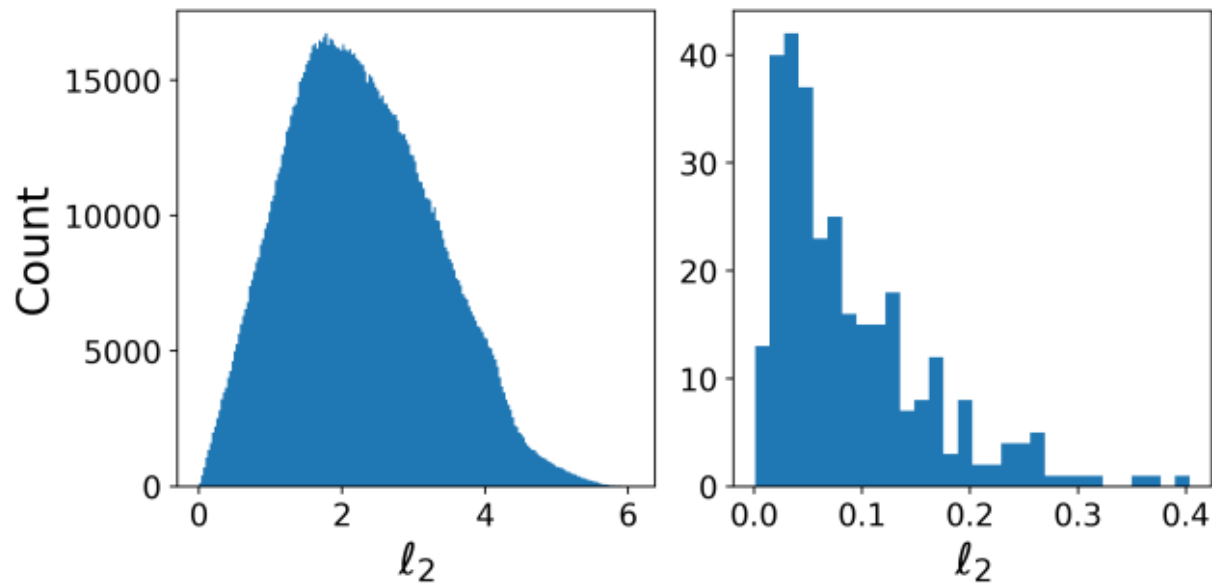
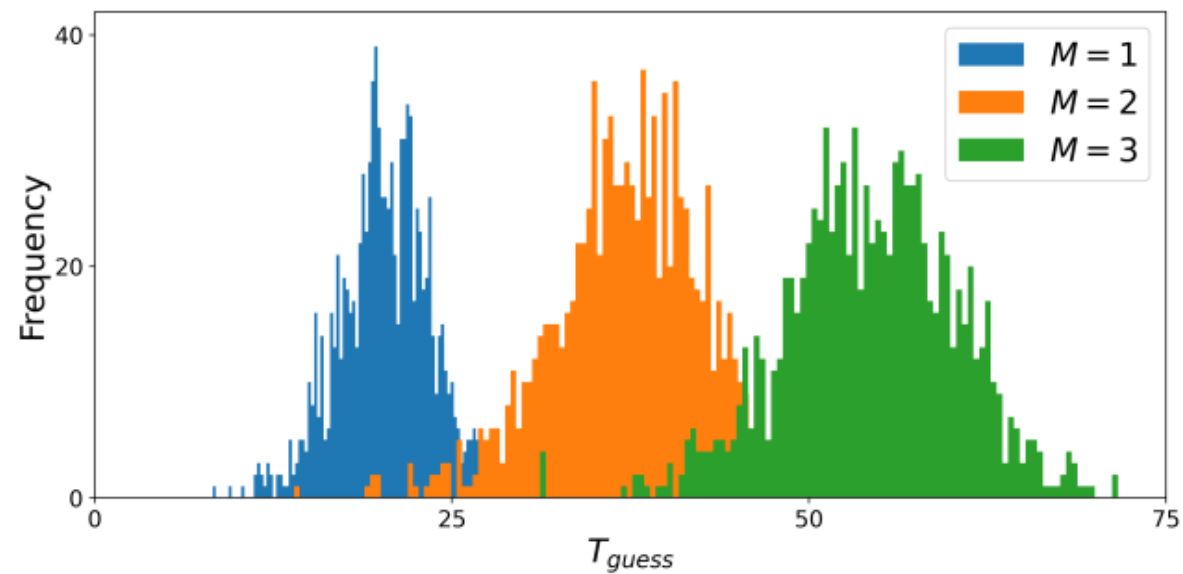
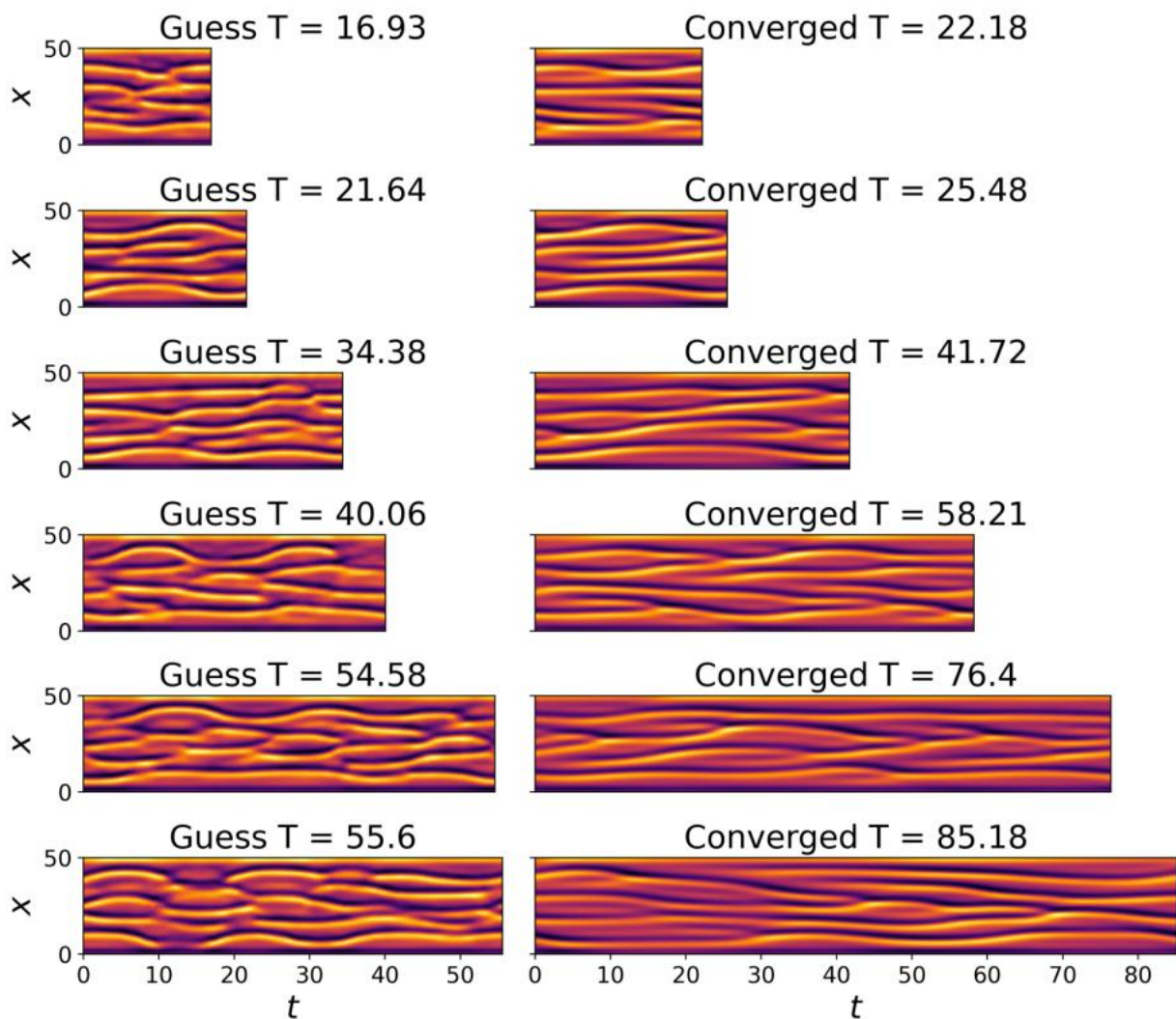


FIG. 7. Left: distribution of random l_2 distances of a long time-series in latent space. Right: distribution of l_2 distances between points of closest passage between UPOs with periods $T < 100$.

Result – Loops Guessing ($L = 100$)



Result – Loops Guessing ($L = 100$)

M	1	2	3
Guesses	1,000	1,000	1,000
Fixed points	13	0	0
No convergence	834	951	989
UPOs	153	49	11

TABLE V. Summary of the main UPO searches at $L = 100$ for $M = 1, 2$ and 3 . The success rate clearly drops as M increases, which may be due to multiple factors, such as the crudeness of the guess definition or stopping the convergence too early.

Result – Loops Glue Guessing ($L = 100$)

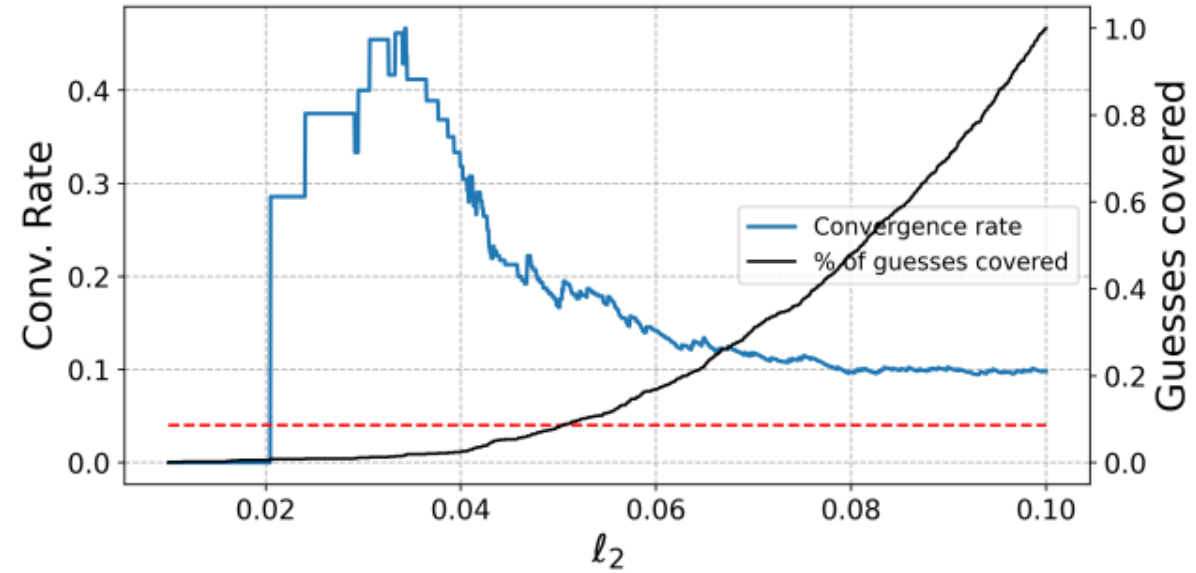
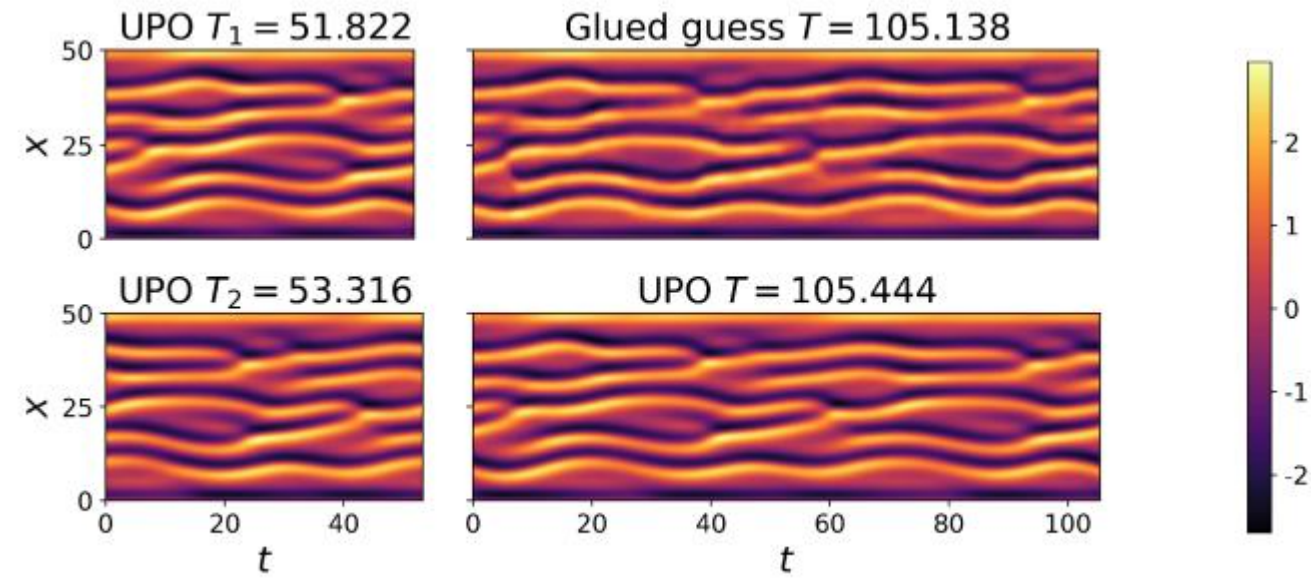


FIG. 20. Left axis: Cumulative convergence rate of glued guesses in search A with distance of closest passage in the latent space less than l_2 (blue). Right axis: percentage of guesses in search A with distance of closest passage in the latent space less than l_2 (black). Red dashed: Convergence rate of search B. The convergence rate for closer orbits is noticeably larger than for random orbits.

- **Search A:** Guesses where the initial two orbits are close in the latent space, with $l_2 < 0.1$, and where $T_1 + T_2 < 125$. This gives a total of 877 guesses.
- **Search B:** A random selection of 1,000 glued guesses among those with $T_1 + T_2 < 125$.

Conclusion

- It introduces a new method for generating initial guesses for UPOs by randomly drawing loops in the low-dimensional **latent space** defined by an autoencoder.
- The convergence rate performs well in **low-dimensional chaos** and in **hyperchaos for small-M**.
- The **gluing** of UPOs is successful and points towards a **hierarchy** of UPOs where **longer UPOs shadow shorter ones**.